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# A NEW ITERATION FOR LOCATING EQUILIBRIUM POINTS IN NONLINEAR SYSTEMS

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## A NEW ITERATION FOR LOCATING EQUILIBRIUM POINTS IN NONLINEAR SYSTEMS

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# A NEW ITERATION FOR LOCATING EQUILIBRIUM POINTS IN NONLINEAR SYSTEMS

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## Abstract

A discrete nth order nonlinear dynamic system, or an iteration for a nonlinear set of n algebraic equations in n unknowns, can be represented by

$$x_{k+1} = f(x_k)$$

where  $x_k$  is an nth order state vector. The problem is to locate the equilibrium points of the system, give some approximation of these points, when the original iteration is divergent or only slowly convergent. Newton's method solves the problem in general, but requires f(x) to be available in analytic form and also requires extensive computations of partial derivatives. Steffensen's iteration, utilizing sets of n+2 iterates obtained from the original iteration, can also solve the problem while avoiding the difficulties in Newton's method. Steffensen's iteration is based on a linearization of the system about an equilibrium point  $x_e$ , in the form

$$x_{k+1} - x_e = A(x_k - x_e)$$
.

However, Steffensen's iteration breaks down when the A matrix corresponding to a set of iterates has an eigenvalue equal to one, or when the matrix cannot be determined. The proposed iteration is equivalent to Steffensen's iteration in the general non-singular case, but it can be readily extended in a meaningful way in a large class of singular cases where Steffensen's iteration breaks down. Also, the proposed method should produce better results in near singular cases where Steffensen's iteration can cause discrepancies due to numerical errors.

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## INTRODUCTION

A large class of problems in nonlinear systems involves determining the solutions (equilibrium points) of the vector equation,

$$x = f(x). (1)$$

For example, in a discrete nonlinear dynamic system represented by

$$\mathbf{x}_{k+1} = \mathbf{f}(\mathbf{x}_k) \tag{2}$$

where  $\mathbf{x}_k$  is an nth order state vector, it is often necessary if not mandatory to determine the equilibrium points  $\mathbf{x}_e$  (there may be more than one), where  $\mathbf{x}_e$  is defined by

$$x_{e} = f(x_{e}). (3)$$

Equation 2 can also represent any iteration scheme involving n unknowns to be determined.

If an approximation  $x_0$  of an equilibrium point is known, and if the process defined by (2) is convergent (asymptotically stable) in a region containing  $x_0$ , then the equilibrium point  $x_e$  can be obtained by repeated application of (2). However, this is not possible if the process is divergent, or impractical if the process is only slowly convergent.

Newton's method [1], [2] is a powerful method that can be used in general to solve equation 1 (or 2), even when the iteration defined by equation 2 is divergent. Let

$$g(x) = f(x) - x . (4)$$

Then the equation to be solved is

$$g(x) = 0. ag{5}$$

If  $x_0$  is an approximate solution of (5) (or (1)), and  $x_e$  is the exact solution, then (5) can be linearized about  $x = x_0$  to yield

$$g(x_0) + J(x_0)(x_e - x_0) = 0$$
 (6)

where  $J(x_0)$  is the Jacobian of g(x) evaluated at  $x = x_0$ .

Assuming  $J^{-1}(x_0)$  exists, we can solve (6) for an approximation of  $x_e$ ,

$$\mathbf{x}_{e} \approx \mathbf{x}_{0} - \mathbf{J}^{-1} \left( \mathbf{x}_{0} \right) \mathbf{g} \left( \mathbf{x}_{0} \right) .$$
 (7)

Since this is only an approximate solution of  $x_e$  (although hopefully a better approximation than  $x_0$ ), we can treat (7) as an iteration, namely

$$\mathbf{x}_1 = \mathbf{x}_0 - \mathbf{J}^{-1}(\mathbf{x}_0) \mathbf{g}(\mathbf{x}_0) \text{ and } \mathbf{x}_{k+1} = \mathbf{x}_k - \mathbf{J}^{-1}(\mathbf{x}_k) \mathbf{g}(\mathbf{x}_k)$$
 (8)

which is Newton's iteration for a system of equations.

In terms of (1), we have

$$g(x_k) = f(x_k) - x_k$$
 and  $J(x_k) = A(x_k) - I$ 

where  $A(x_k)$  is the Jacobian of f(x) at  $x = x_k$ . Hence, (8) can be written as

$$\mathbf{x}_{k+1} = \mathbf{x}_k - \left(\mathbf{A}(\mathbf{x}_k) - \mathbf{I}\right)^{-1} \left(\mathbf{f}(\mathbf{x}_k) - \mathbf{x}_k\right). \tag{9}$$

Equation (8) (or (9)) will converge to  $x_e$  if  $x_0$  is sufficiently close to  $x_e$ . One of the difficulties in Newton's method is the need to calculate  $J(x_k)$ , with its  $n^2$  partial derivatives, at each  $x_k$ , which can require rather extensive calculations. This is alleviated in the modified Newton's method which in general is not as rapidly convergent. Here

 $J(x_0)$  is retained throughout the iteration, namely

$$x_{k+1} = x_k - J^{-1}(x_0) g(x_k)$$
 (10)

Another limitation of Newton's method is that g(x) (or f(x)) must be available in analytic form. Thus a computer simulation of a discrete control system  $x_{k+1} = f(x_k)$ , where f(x) is not available in analytic form, and only sampled output  $x_k$  is available, cannot be treated directly by Newton's method.

Steffensen's iteration [3] is another method for solving (2) which is similar to Newton's method. It has the advantage of not requiring the calculation of partial derivatives. Also, it does not require that f(x) be available in analytic form. It utilizes sets of n+2 iterates obtained either from the system equation (2), or from a computer simulation of the system.

Assume that (2) is approximately linear in a region surrounding the equilibrium point  $\mathbf{x}_{\mathrm{e}}$ . This linearity can be expressed as

$$x_{k+1} - x_e = A(x_k - x_e)$$
 (11)

where A represents the Jacobian of f(x) at  $x_e$ .

It is easy to show then that

$$\triangle \mathbf{x}_{k+1} \triangleq \mathbf{x}_{k+2} - \mathbf{x}_{k+1} = \mathbf{A} (\mathbf{x}_{k+1} - \mathbf{x}_{k})$$

or

$$\triangle \mathbf{x}_{k+1} = \mathbf{A} \triangle \mathbf{x}_{k}. \tag{12}$$

We define  $n \times n$  matrices  $X_0$ ,  $\Delta X_0$ , and  $\Delta X_1$  as follows.

$$\mathbf{X}_{0} = \left(\mathbf{x}_{0} \mathbf{x}_{1} \mathbf{x}_{2} \cdots \mathbf{x}_{n-1}\right)$$

$$\Delta \mathbf{X}_{0} = \left(\Delta \mathbf{x}_{0} \Delta \mathbf{x}_{1} \cdots \Delta \mathbf{x}_{n-1}\right)$$

$$\Delta \mathbf{X}_{1} = \left(\Delta \mathbf{x}_{1} \Delta \mathbf{x}_{2} \cdots \Delta \mathbf{x}_{n}\right) . \tag{13}$$

Then (12) yields

$$\Delta X_1 = A \Delta X_0 \quad \text{or} \quad A = \Delta X_1 (\Delta X_0)^{-1}$$
(14)

assuming  $(\Delta X_0)^{-1}$  exists.

Utilizing (11), with k = 0, we can solve for  $x_e$  as follows.

$$(A-I) x_e = A x_0 - x_0 - (x_1 - x_0) = (A-I) x_0 - \triangle x_0$$

 $\mathbf{or}$ 

$$\mathbf{x}_{e} = \mathbf{x}_{0} - (\mathbf{A} - \mathbf{I})^{-1} \Delta \mathbf{x}_{0} . \tag{15}$$

Using the expression for A of (14), we obtain after some manipulation,

$$(\mathbf{A} - \mathbf{I})^{-1} = \Delta \mathbf{X}_0 \left( \Delta \mathbf{X}_1 - \Delta \mathbf{X}_0 \right)^{-1}$$

and

$$\mathbf{x}_{e} = \mathbf{x}_{0} - \Delta \mathbf{X}_{0} \left( \Delta \mathbf{X}_{1} - \Delta \mathbf{X}_{0} \right)^{-1} \Delta \mathbf{x}_{0} . \tag{16}$$

Since the system is not really linear, (16) yields only an approximation of  $\mathbf{x}_e$ , but one which hopefully is closer to  $\mathbf{x}_e$  than the starting point  $\mathbf{x}_0$ . Calling this new approximation  $\mathbf{x}_0^{(1)}$ , we have

$$\mathbf{x_0^{(1)}} = \mathbf{x_0} - \Delta \mathbf{X_0} (\Delta \mathbf{X_1} - \Delta \mathbf{X_0})^{-1} \Delta \mathbf{x_0} . \tag{17}$$

We can repeat this process using  $x_0^{(1)}$  as the starting point for a new set of n+2 iterates, and apply (17) again to obtain  $x_0^{(2)}$ , and so forth. This yields the sequence  $x_0^{(0)}$ ,  $x_0^{(1)}$ ,  $x_0^{(2)}$ ,  $\cdots$ . This process is Steffensen's iteration. Hopefully, the sequence  $x_0^{(0)}$ ,  $x_0^{(1)}$ ,  $x_0^{(2)}$ ,  $\cdots$  will converge to  $x_e$ . In general, this convergence will occur if the first starting point  $x_0^{(0)}$  is close enough to  $x_e$ , even when the original iteration of equation 2 diverges.

One of the difficulties in Steffensen's iteration occurs when the matrix  $(\Delta X_1 - \Delta X_0)$  is singular or nearly singular. When it is singular, there is nothing one can do to continue the process except perhaps introduce an arbitrary perturbation in the starting point  $x_0^{(k)}$  and hope that the new set of n+2 iterates yields a non-singular  $(\Delta X_1 - \Delta X_0)$ . When the matrix  $(\Delta X_1 - \Delta X_0)$  is nearly singular, numerical errors can produce a large discrepancy in the resulting new approximation of  $x_e$ .

The singularity of ( $\triangle X_1$  -  $\triangle X_0$ ) can arise in two ways. Since  $\triangle X_1$  =  $A\triangle X_0$ , we have

$$\Delta X_1 - \Delta X_0 = (A-I) \Delta X_0 . \tag{18}$$

Thus  $\triangle X_1 - \triangle X_0$  will be singular if either (A-I) or  $\triangle X_0$  is singular.

The proposed method to be described next provides a systematic and meaningful extension of the iteration when  $(\Delta X_1 - \Delta X_0)$  is singular or nearly singular. It avoids the numerical errors associated with inverting a near singular matrix. In the general case, when  $(\Delta X_1 - \Delta X_0)$  is non-singular, the proposed algorithm yields the same results as Steffensen's iteration with an equivalent amount of computations. It has one advantage here also in that after an iteration, the A matrix can be obtained with less additional calculations than would be the case in Steffensen's iteration.

## PROPOSED NEW METHOD

First we will consider the general case when  $(\triangle X_1 - \triangle X_0)$  is non-singular. This implies that neither (A-I) nor  $\triangle X_0$  is singular.

Consider the matrix

$$\Delta \mathbf{X}_{0}' \stackrel{\triangle}{=} \left( \Delta \mathbf{x}_{0} \, \Delta \mathbf{x}_{1} \, \cdots \, \Delta \mathbf{x}_{n-1} \, \Delta \mathbf{x}_{n} \right) \,. \tag{19}$$

This matrix is obviously singular since it contains n+1 columns and only n rows. Hence, the last column,  $\Delta x_n$ , can be written as a linear combination of the first n columns, namely

$$\Delta \mathbf{x}_{n} = \mathbf{c}_{0} \Delta \mathbf{x}_{0} + \mathbf{c}_{1} \Delta \mathbf{x}_{1} + \cdots + \mathbf{c}_{n-1} \Delta \mathbf{x}_{n-1} . \tag{20}$$

Now

$$\Delta \mathbf{x}_{i} \triangleq \mathbf{x}_{i+1} - \mathbf{x}_{i} = (\mathbf{x}_{i+1} - \mathbf{x}_{e}) - (\mathbf{x}_{i} - \mathbf{x}_{e})$$

or

$$\triangle x_{i} = (A-I)(x_{i}-x_{e})$$
 (21)

utilizing (11). Thus we can write (20) as

Premultiplying by  $(A-I)^{-1}$  (which is assumed to exist in this general case) yields

$$x_n - x_e = c_0 (x_0 - x_e) + c_1 (x_1 - x_e) + \cdots + c_{n-1} (x_{n-1} - x_e)$$
 (23)

Solving for x<sub>e</sub> yields

$$x_{e} = \frac{c_{0} x_{0} + c_{1} x_{1} + \cdots + c_{n-1} x_{n-1} - x_{n}}{\left(\sum_{i=0}^{n-1} c_{i}\right) - 1}$$
 (24)

Assuming

$$\sum_{i=0}^{n-1} c_i \neq 1$$

(which we will prove), (24) represents our next estimate of  $\mathbf{x}_{\rm e}$  which we will call  $\mathbf{x}_{\rm 0}^{(1)}$  . Thus

$$x_0^{(1)} = \frac{c_0 x_0 + c_1 x_1 + \dots + c_{n-1} x_{n-1} - x_n}{\left(\sum_{i=0}^{n-1} c_i\right) - 1}$$
 (25)

To solve for the c<sub>i</sub>, we go back to (20) which can be written as

$$\Delta \mathbf{x}_{n} = \left( \Delta \mathbf{x}_{0} \Delta \mathbf{x}_{1} \cdots \Delta \mathbf{x}_{n-1} \right) \begin{bmatrix} \mathbf{c}_{0} \\ \mathbf{c}_{1} \\ \vdots \\ \mathbf{c}_{n-1} \end{bmatrix}$$
(26)

The  $n\times n$  matrix is simply  $\Delta X_0$  whose inverse is assumed to exist. Hence

$$\begin{bmatrix} \mathbf{c}_0 \\ \mathbf{c}_1 \\ \vdots \\ \mathbf{c}_{n-1} \end{bmatrix} = (\Delta \mathbf{X}_0)^{-1} \Delta \mathbf{x}_n = (\Delta \mathbf{X}_0)^{-1} (\mathbf{x}_{n+1} - \mathbf{x}_n) . \tag{27}$$

The combination of (25) and (27) represents the new algorithm for determining  $x_0^{(1)}$ ,  $x_0^{(2)}$ , etc. Equation (27) is used first to determine the constants  $c_i$  which are then used in (25) to obtain  $x_0^{(1)}$ . Then  $x_0^{(1)}$  is used as the starting point to obtain a new set of n+2 iterates from (2), and the process is repeated. This algorithm for the approximation of  $x_e$  has been derived using the same equation (21) that yields Steffensen's iteration, and thus gives identical results in the general non-singular case. The amount of calculations in each algorithm is about the same. The new algorithm has the advantage of yielding the A matrix, when that is desired, with fewer additional calculations than Steffensen's iteration. Since  $(\Delta X_0)^{-1}$  is calculated in the new algorithm,  $A = (\Delta X_1) \Delta X_0^{-1}$  is determined from one additional matrix multiplication. In Steffensen's iteration (equation 17), we determine the matrix  $\Delta X_0 (\Delta X_1 - \Delta X_0)^{-1} = (A-I)^{-1}$ , so that a matrix inversion is required before extracting A. The greatest advantage of the new algorithm, however, is that the same general form is used to extend the iteration in singular or near singular cases, where Steffensen's iteration breaks down or causes large errors. This will be discussed later.

We still have to prove that

$$\sum_{i=0}^{n-1} c_i \neq 1.$$

in order for the new algorithm to be valid.

Proof: Assume

$$\sum_{i=0}^{n-1} c_i = 1.$$

Then (20) can be written as

$$\sum_{i=0}^{n-1} c_i \Delta x_n = c_0 \Delta x_0 + c_1 \Delta x_1 + \cdots + c_{n-1} \Delta x_{n-1} .$$
 (28)

Using (12), we can write  $\Delta x_n$  as

$$\Delta_{\mathbf{X}_{n}} = \mathbf{A} \Delta_{\mathbf{X}_{n-1}} = \mathbf{A}^{2} \Delta_{\mathbf{X}_{n-2}} = \cdots = \mathbf{A}^{n} \Delta_{\mathbf{X}_{0}}. \tag{29}$$

Utilizing (29) in (28), we obtain

$$c_0 (A^n - I) \triangle x_0 + c_1 (A^{n-1} - I) \triangle x_1 + \cdots + c_{n-1} (A - I) \triangle x_{n-1} = 0$$
. (30)

Each term in parenthesis in (30) contains the factor (A-I) whose inverse exists in the general case. Then multiplying equation 30 by  $(A-I)^{-1}$  yields

$$c_{0} \left( A^{n-1} + A^{n-2} + \cdots + A + I \right) \triangle x_{0} + c_{1} \left( A^{n-2} + A^{n-3} + \cdots + A + I \right) \triangle x_{1}$$

$$+ \cdots + c_{n-2} \left( A + I \right) x_{n-2} + c_{n-1} \triangle x_{n-1} = 0 . \tag{31}$$

Performing the indicated matrix multiplications, using (12), yields

$$c_0 \triangle x_0 + (c_0 + c_1) \triangle x_1 + \cdots + (c_0 + c_1 + \cdots + c_{n-1}) \triangle x_{n-1} = 0$$

or

$$\Delta \mathbf{x}_{n-1} = -\mathbf{c}_0 \Delta \mathbf{x}_0 - (\mathbf{c}_0 + \mathbf{c}_1) \Delta \mathbf{x}_1 - \cdots - (\mathbf{c}_0 + \mathbf{c}_1 + \cdots + \mathbf{c}_{n-2}) \Delta \mathbf{x}_{n-2} . \tag{32}$$

Equation (32) implies that the last column of  $\Delta X_0$  is a linear combination of the first n - 1 columns. This implies that det  $\Delta X_0 = 0$  which contradicts the fact that  $(\Delta X_0)^{-1}$  exists in the general case. Q.E.D.

Thus

$$\sum_{i=0}^{n-1} c_i \neq 1$$

and the algorithm of (25) and (27) is valid.

We will now extend the algorithm to cover the case of  $|\Delta X_0| = 0$  and  $|A-I| \neq 0$ . In all of the subsequent arguments, we assume that  $\Delta x_0 \neq 0$ , because if it were the problem is solved trivially, i.e.  $\Delta x_0 = 0 \Rightarrow \Delta x_0 = \Delta x_1 = \cdots = 0$  which implies that  $x_0 = x_1 = x_2 = \cdots = x_{n+1}$  and we are at an equilibrium point already.

Let r be the rank of the matrix  $(\Delta X_0)$ . Then the first r columns of  $(\Delta X_0)$  are linearly independent.

Proof: Let k be the maximum number of consecutive columns, starting with the first, that are linearly independent. Then  $1 \le k \le r < n$ . Then the k+1 column must be expressable as a linear combination of the first k columns, or

$$\Delta \mathbf{x}_{k} = \mathbf{a}_{0} \Delta \mathbf{x}_{0} + \mathbf{a}_{1} \Delta \mathbf{x}_{1} + \cdots + \mathbf{a}_{k-1} \Delta \mathbf{x}_{k-1} . \tag{33}$$

We can then express  $\Delta x_{k+1}$  as

$$\Delta \mathbf{x_{k+1}} = \mathbf{A} \Delta \mathbf{x_k} = \mathbf{a_0} \Delta \mathbf{x_1} + \mathbf{a_1} \Delta \mathbf{x_2} + \cdots + \mathbf{a_{k-1}} \Delta \mathbf{x_k}$$

$$\Delta \mathbf{x}_{k+1} = \mathbf{a}_0 \Delta \mathbf{x}_1 + \mathbf{a}_1 \Delta \mathbf{x}_2 + \cdots + \mathbf{a}_{k-2} \Delta \mathbf{x}_{k-1} + \mathbf{a}_{k-1} \left( \mathbf{a}_0 \Delta \mathbf{x}_0 + \mathbf{a}_1 \Delta \mathbf{x}_1 + \cdots + \mathbf{a}_{k-1} \Delta \mathbf{x}_{k-1} \right)$$

or

$$\Delta x_{k+1} = b_0 \Delta x_0 + b_1 \Delta x_1 + \cdots + b_{k-1} \Delta x_{k-1}$$
 (34)

Thus the k+2 column is also expressable as a linear combination of the first k columns.

We can express the k + 3 column,  $\Delta x_{k+2}$ , as

$$\Delta \mathbf{x}_{k+2} = \mathbf{A} \Delta \mathbf{x}_{k+1} = \mathbf{b}_0 \Delta \mathbf{x}_1 + \mathbf{b}_1 \Delta \mathbf{x}_2 + \dots + \mathbf{b}_{k-2} \Delta \mathbf{x}_{k-1}$$

$$+ \mathbf{b}_{k-1} \left( \mathbf{a}_0 \Delta \mathbf{x}_0 + \mathbf{a}_1 \Delta \mathbf{x}_1 + \dots + \mathbf{a}_{k-1} \Delta \mathbf{x}_{k-1} \right) . \tag{35}$$

Thus the k+3 column is again a linear combination of the first k columns. Continuing the process will show that every column after the first k columns is a linear combination of the first k columns. Hence the rank of  $\Delta X_0$  must equal k or k=r.

Since the first r columns are linearly independent, we can express the r + 1 column as a linear combination of the first r columns. Thus

$$\Delta \mathbf{x}_{r} = \mathbf{c}_{0} \Delta \mathbf{x}_{0} + \mathbf{c}_{1} \Delta \mathbf{x}_{1} + \cdots + \mathbf{c}_{r-1} \Delta \mathbf{x}_{r-1} . \tag{36}$$

From (21), we have

$$\Delta x_i = (A - I)(x_i - x_e).$$

Then (36) can be written as

$$(A-I)\left(x_r-x_e\right) = (A-I)\left[c_0\left(x_0-x_e\right)+\cdots+c_{r-1}\left(x_{r-1}-x_e\right)\right]$$

Premultiplying by  $(A-I)^{-1}$  and solving for  $x_e$ , we obtain

$$x_{e} = \frac{c_{0} x_{0} + c_{1} x_{1} + \cdots + c_{r-1} x_{r-1} - x_{r}}{\left(\sum_{i=0}^{r-1} c_{i}\right) - 1}$$
(37)

Since this represents our next estimate of  $x_e$ , we denote it by  $x_0^{(1)}$ , or

$$x_0^{(1)} = \frac{c_0 x_0 + c_1 x_1 + \dots + c_{r-1} x_{r-1} - x_r}{\left(\sum_{i=0}^{r-1} c_i\right) - 1}$$
(38)

Note that this is exactly the same form as (25) for the general non-singular case, except that n is replaced by r. We can prove that

$$\sum_{i=0}^{r-1} c_i \neq 1$$

in the same way that we proved that

$$\sum_{i=0}^{n-1} c_i \neq 1$$

in the non-singular case. Simply replace n by r in the latter proof.

To complete the algorithm of (38), we must solve for  $c_i$ ,  $i=0,1,\cdots r-1$ . If we take the dot product of (36) with  $\Delta x_0$ ,  $\Delta x_1$ ,  $\cdots$ , and  $\Delta x_{r-1}$ , we obtain

$$G_{\mathbf{r}} \begin{bmatrix} c_{0} \\ c_{1} \\ \vdots \\ c_{\mathbf{r}-1} \end{bmatrix} = \begin{bmatrix} \Delta \mathbf{x}_{0} \cdot \Delta \mathbf{x}_{\mathbf{r}} \\ \Delta \mathbf{x}_{1} \cdot \Delta \mathbf{x}_{\mathbf{r}} \\ \vdots \\ \Delta \mathbf{x}_{\mathbf{r}-1} \cdot \Delta \mathbf{x}_{\mathbf{r}} \end{bmatrix}$$
(39)

where

$$\mathbf{G_{r}} \ \triangleq \begin{bmatrix} \triangle\mathbf{x}_{0} \cdot \triangle\mathbf{x}_{0} & \triangle\mathbf{x}_{0} \cdot \triangle\mathbf{x}_{1} \cdot \cdots & \triangle\mathbf{x}_{0} \cdot \triangle\mathbf{x}_{r-1} \\ \triangle\mathbf{x}_{1} \cdot \triangle\mathbf{x}_{0} & \triangle\mathbf{x}_{1} \cdot \triangle\mathbf{x}_{1} \cdot \cdots & \triangle\mathbf{x}_{1} \cdot \triangle\mathbf{x}_{r-1} \\ \vdots & & & & \\ \triangle\mathbf{x}_{r-1} \cdot \triangle\mathbf{x}_{0} & \triangle\mathbf{x}_{r-1} \cdot \triangle\mathbf{x}_{1} \cdot \cdots & \triangle\mathbf{x}_{r-1} \cdot \triangle\mathbf{x}_{r-1} \end{bmatrix}$$

is the Gramian corresponding to the first r columns of  $\Delta X_0$ . Since these columns are linearly independent,  $\left|G_r\right|\neq 0$  and  $G_r^{-1}$  exists. Then,

$$\begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_{r-1} \end{bmatrix} = G_r^{-1} \begin{bmatrix} \Delta x_0 \cdot \Delta x_r \\ \Delta x_1 \cdot \Delta x_r \\ \vdots \\ \Delta x_{r-1} \cdot \Delta x_r \end{bmatrix}$$

$$(40)$$

Equations (38) and (40) constitute the algorithm in the case where  $\Delta X_0$  is singular with rank r and (A-I) is non-singular. Note that these equations can also serve as the algorithm for the general non-singular case by letting r = n. Then (38) becomes the same as (25) and (40) reduces to (27) since

$$G_{n} = (\Delta X_{0})^{T} \Delta X_{0}$$
 (41)

and

$$\begin{bmatrix} \triangle \mathbf{x}_0 \cdot \triangle \mathbf{x}_n \\ \triangle \mathbf{x}_1 \cdot \triangle \mathbf{x}_n \\ \vdots \\ \triangle \mathbf{x}_{n-1} \cdot \triangle \mathbf{x}_n \end{bmatrix} = (\triangle \mathbf{X}_0)^{\mathsf{T}} \triangle \mathbf{x}_n . \tag{42}$$

Then

$$\begin{bmatrix} \mathbf{c}_0 \\ \mathbf{c}_1 \\ \vdots \\ \mathbf{c}_{n-1} \end{bmatrix} = \mathbf{G}_n^{-1} \left( \Delta \mathbf{X}_0 \right)^{\mathsf{T}} \Delta \mathbf{x}_n = \Delta \mathbf{X}_0^{-1} \left( \Delta \mathbf{X}_0^{\mathsf{T}} \right)^{-1} \Delta \mathbf{X}_0^{\mathsf{T}} \Delta \mathbf{x}_n = \mathbf{X}_0^{-1} \Delta \mathbf{x}_n$$

$$(43)$$

which is the same as (27).

We will now show that the algorithm of (38) and (40) can be used meaningfully in many cases when (A-I) is singular. The only restriction on its use is that the null spaces of (A-I) and  $(A-I)^2$  be equal. This is equivalent to the condition that (A-I) is fully degenerate i.e., the number of independent eigenvectors  $V_i$  such that  $(A-I)V_i=0$  equals the multiplicity of the zero eigenvalue of (A-I). The proof of this equivalence has been omitted for the sake of brevity.

Again we assume that  $\Delta x_0 \neq 0$  for if it were, we would already be at an equilibrium point. We have

$$\Delta \mathbf{X}_{0} = \left(\Delta \mathbf{x}_{0} \Delta \mathbf{x}_{1} \cdots \Delta \mathbf{x}_{n-1}\right)$$

$$= (\mathbf{A} - \mathbf{I}) \left[ \left(\mathbf{x}_{0} - \mathbf{x}_{e}\right) \left(\mathbf{x}_{1} - \mathbf{x}_{e}\right) \cdots \left(\mathbf{x}_{n-1} - \mathbf{x}_{e}\right) \right]. \tag{44}$$

Then

$$|\mathbf{A} - \mathbf{I}| = 0 \Rightarrow |\Delta \mathbf{X}_0| = 0$$
.

Let  $V_1$ ,  $V_2$ ,  $\cdots V_k$  be k independent eigenvectors of (A-I) associated with the zero eigenvalue of (A-I), where k is the maximum number of independent eigenvectors. Then

$$(A-I) V_i = 0 i = 1, 2, \cdots k.$$
 (45)

These k eigenvectors thus span the null space of (A-I).

Let r equal the rank of  $\Delta X_0$  where r < n. Then the first r columns of  $\Delta X_0$  are linearly independent as proved previously. The r + 1 column can then be expressed as a linear combination of the first r columns, or

$$\Delta x_r = c_0 \Delta x_0 + c_1 \Delta x_1 + \dots + c_{r-1} \Delta x_{r-1}$$
 (46)

Using equation 21, we obtain

$$(A-I)(x_{r}-x_{e}) = (A-I)[c_{0}(x_{0}-x_{e})+c_{1}(x_{1}-x_{e})+\cdots+c_{r-1}(x_{r-1}-x_{e})].$$
(47)

Let V be some vector, as yet undefined, in the null space of (A-I). Then V can be written as a linear combination of the k eigenvectors  $V_i$ , or

$$V = b_1 V_1 + b_2 V_2 + \cdots + b_k V_k . (48)$$

Then

$$(\mathbf{A} - \mathbf{I}) \mathbf{V} = \mathbf{0} . \tag{49}$$

Using (49) in (47), we obtain

$$(A-I) \left[ c_0 \left( x_0 - x_e - V \right) + c_1 \left( x_1 - x_e - V \right) \right]$$

$$+ \cdots + c_{r-1} (x_{r-1} - x_e - V) - (x_r - x_e - V)] = 0$$
 (50)

Each vector  $(x_i - x_e)$  can be divided into two components, one orthogonal to the null space of (A-I) and the other in the null space of (A-I). Denoting these components

by  $\mathbf{x}_{\mathtt{i}\mathtt{a}}^{\ \prime}$  and  $\mathbf{x}_{\mathtt{i}\mathtt{b}}^{\ \prime}$  respectively, we have

$$x_i - x_e \stackrel{\triangle}{=} x'_{ia} + x'_{ib}$$
  $i = 0, 1, \dots r$ . (51)

By definition,

$$(\mathbf{A} - \mathbf{I}) \mathbf{x}_{ib}' = 0 . ag{52}$$

Substituting equation 51 in equation 50, we obtain

$$(A-I)\left[c_{0} x_{0a}' + c_{1} x_{1a}' + \cdots + c_{r-1} x_{r-1,a}' - x_{ra}' + c_{0}(x_{0b}' - V)\right]$$

$$+ \cdots + c_{r-1} (x'_{r-1,b} - V) - (x'_{rb} - V)] = 0 .$$
 (53)

We can select V by proper choice of the constants  $\mathbf{b}_{i}$  of equation 48, so that

$$V = \frac{c_0 x_{0b}' + c_1 x_{1b}' + \cdots + c_{r-1} x_{r-1, b}' - x_{rb}'}{\left(\sum_{i=0}^{r-1} c_i\right) - 1}$$
 (54)

It can be shown that

$$\left(\sum_{i=0}^{r-1} c_i\right) \neq 1 ,$$

provided that the null spaces of (A-I) and  $(A-I)^2$  are equal. The proof has been omitted here for the sake of brevity.

Using (54) in (53) we obtain

$$(A-I)\left[c_{0} x_{0a}' + c_{1} x_{1a}' + \cdots + c_{r-1} x_{r-1,a}' - x_{ra}'\right] = 0.$$
 (55)

Let

$$z \stackrel{\triangle}{=} c_0 x_{0a}' + c_1 x_{1a}' + \cdots + c_{r-1} x_{r-1,a}' - x_{ra}' . \tag{56}$$

Then (A-I)z = 0.

We can easily prove that z = 0.

Proof: Assume  $z \neq 0$ . Then z is orthogonal to the null space of (A-I) since each of its components is orthogonal to this null space. This implies (A-I)  $z \neq 0$  which is a contradiction. Thus

$$z = c_0 x_{0a}' + c_1 x_{1a}' + c_{r-1} x_{r-1,a}' - x_{ra}' = 0'.$$
 (57)

Equation 54 implies that

$$c_{0}(x_{0b}' - V) + c_{1}(x_{1b}' - V) + \cdots + c_{r-1}(x_{r-1,b}' - V) - (x_{rb}' - V) = 0.$$
 (58)

Adding (57) and (58), and using the identity of (51), we obtain

$$c_0 (x_0 - x_e - V) + c_1 (x_1 - x_e - V) + \cdots + c_{r-1} (x_{r-1} - x_e - V) - (x_r - x_e - V) = 0$$
 (59)

We note that the point (  $\mathbf{x}_{e}$  + V ) is an equilibrium point, which we will denote by  $\mathbf{x}_{e}{'}$  , since

$$A(x_e' - x_e) = AV = V = (x_e' - x_e).$$
(60)

We can solve for  $x_e' \triangleq x_e + V$  from equation 59 to obtain

$$x_{e'} = \frac{c_0 x_0 + c_1 x_1 + \cdots + c_{r-1} x_{r-1} - x_r}{\left(\sum_{i=0}^{r-1} c_i\right) - 1}$$
 (61)

Equation 61 indicates that we can obtain an approximation of an equilibrium point  $\mathbf{x_e}'$  , which in general is not the same as  $\mathbf{x_e}$  , when (A-I) is singular. Of course this is the best that any iteration scheme can do. If the system were truly linear with |A-I|=0, then the next set of iterates starting at  $x_e'$  would remain stationary at  $x_e'$ . The question arises, in a nonlinear system with an isolated equilibrium point, can the A matrix corresponding to a set of iterates be such that |A-I| = 0? We know that this can be true at the isolated equilibrium point itself, but of course this is a trivial case since this would mean we were already at the equilibrium point. Without answering the question (which may be impossible to answer), we can at least say that the matrix (A-I) can become near singular, as we get closer to an equilibrium point whose (A-I) matrix is singular. In practical computations the difference between a singular matrix and near-singular matrix can be academic since the numerical errors associated with inverting a near singular matrix can cause large discrepancies. It is likely that treating the matrix as singular, when  $-\epsilon < |A-I| < \epsilon$ , will yield more convergent results in many cases. Thus equation 61 can serve as the algorithm for the next estimate of the equilibrium point, when (A-I) is singular or near singular, or

$$x_0^{(1)} = \frac{c_0 x_0 + c_1 x_1 + \dots + c_{r-1} x_{r-1} - x_r}{\left(\sum_{i=0}^{r-1} c_i\right) - 1} . \tag{62}$$

This is identical with (38), the algorithm for obtaining an estimate of  $x_e$  when  $|\Delta X_0| = 0$  and  $|A-I| \neq 0$ . Thus without knowing whether or not |A-I| = 0 we can use the same algorithm for determining  $x_0^{(1)}$  when  $\Delta X_0$  is singular or near singular. The  $c_i$  in (62) are derived from the same equation that yielded the  $c_i$  for (38). Hence

$$\begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_{r-1} \end{bmatrix} = G_r^{-1} \begin{bmatrix} \Delta x_0 \cdot \Delta x_r \\ \Delta x_1 \cdot \Delta x_r \\ \vdots \\ \Delta x_{r-1} \cdot \Delta x_r \end{bmatrix}$$

$$(63)$$

We have thus established that the algorithm of (38) and (40) (or (62) and (63)) is valid for the case of  $|\Delta X_0| = 0$  regardless of whether or not |A-I| = 0, provided that if |A-I| = 0 the null spaces of (A-I) and  $(A-I)^2$  are equal. We will show that the algorithm can also be used effectively in the case of near singularity of  $\Delta X_0$  in the sense that the  $c_i$  obtained from (40) (or (63)) will minimize the norm of y, where

$$y \stackrel{\triangle}{=} c_0 \Delta x_0 + c_1 \Delta x_1 + \cdots + c_{r-1} \Delta x_{r-1} - \Delta x_r . \tag{64}$$

If  $\Delta X_0$  were truly singular and of rank r, then the selection of  $c_i$  as per equation 40 (or 63) would make y identically zero. However assume that  $\Delta X_0$  is nearly singular and that it is desired to treat  $\Delta X_0$  as though it were of rank r where r is chosen to be the smallest integer satisfying a predetermined condition,

$$-\epsilon < |G_{r+1}| < \epsilon \qquad \epsilon > 0$$
.

In other words, r is chosen as the smallest integer such that the r + 1 column can "almost" be expressed as a linear combination of the first r columns. We would like the difference between the selected linear combination and the r + 1 column,  $\Delta x_r$ , to

be as "small" as possible. This difference vector is y. We will consider the choice of  $c_i$  to be optimum if  $\|y\|$  is minimized where

$$\|\mathbf{y}\| \triangleq \sqrt{\sum_{i=1}^{n} \mathbf{y}_{i}^{2}} . \tag{65}$$

We will now derive a formula for the  $c_i$  that minimizes ||y|| (or  $||y||^2$ ).

$$||y||^{2} = y \cdot y = (c_{0} \triangle x_{0} + c_{1} \triangle x_{1} + \cdots + c_{r-1} \triangle x_{r-1} - \triangle x_{r})$$

$$\cdot (c_{0} \triangle x_{0} + c_{1} \triangle x_{1} + \cdots + c_{r-1} \triangle x_{r-1} - \triangle x_{r}).$$

Setting

$$\frac{\partial \|\mathbf{y}\|^2}{\partial c_i} = 0,$$

 $i = 0, 1, \dots, r - 1$ , we obtain r equations of the form,

$$0 = 2\left(c_0 \Delta x_0 + c_1 \Delta x_1 + \cdots + c_{r-1} \Delta x_{r-1} - \Delta x_r\right) \cdot \Delta x_i . \tag{66}$$

This yields the matrix equation

$$\begin{bmatrix} \triangle \mathbf{x}_{0} & \cdots \triangle \mathbf{x}_{0} & \triangle \mathbf{x}_{1} & \cdots & \triangle \mathbf{x}_{0} & \Delta \mathbf{x}_{r-1} \\ \triangle \mathbf{x}_{1} & \cdots \triangle \mathbf{x}_{0} & \triangle \mathbf{x}_{1} & \cdots & \triangle \mathbf{x}_{1} & \cdots \triangle \mathbf{x}_{r-1} \\ & & & & & & \\ \triangle \mathbf{x}_{r-1} & \cdots \triangle \mathbf{x}_{0} & \triangle \mathbf{x}_{r-1} & \cdots \triangle \mathbf{x}_{1} & \cdots & \triangle \mathbf{x}_{r-1} & \cdots \triangle \mathbf{x}_{r-1} \end{bmatrix} \begin{bmatrix} \mathbf{c}_{0} \\ \mathbf{c}_{1} \\ \vdots \\ \mathbf{c}_{r-1} \end{bmatrix} = \begin{bmatrix} \triangle \mathbf{x}_{0} & \cdots \triangle \mathbf{x}_{r} \\ \triangle \mathbf{x}_{1} & \cdots \triangle \mathbf{x}_{r} \\ & & & \\ \triangle \mathbf{x}_{r-1} & \cdots \triangle \mathbf{x}_{r} \end{bmatrix}$$

$$(67)$$

or

$$\begin{bmatrix} \mathbf{c}_0 \\ \mathbf{c}_1 \\ \vdots \\ \mathbf{c}_{r-1} \end{bmatrix} = \mathbf{G}^{-1} \begin{bmatrix} \Delta \mathbf{x}_0 \cdot \Delta \mathbf{x}_r \\ \Delta \mathbf{x}_1 \cdot \Delta \mathbf{x}_r \\ \\ \Delta \mathbf{x}_{r-1} \cdot \Delta \mathbf{x}_r \end{bmatrix} . \tag{68}$$

This is identical to (40) (or (63)) so that selection of the  $c_i$  in accordance with the algorithm will minimize  $\|y\|$  and thus yield a "best" fit in the case where  $\Delta X_0$  is nearly singular. In the above derivation, it was not proven that  $\|y\|$  is a minimum rather than a maximum. However the fact that  $\|y\| \to 0$  as  $|G_{r+1}| \to 0$  indicates that  $\|y\|$  must be a minimum for the  $c_i$  chosen as per (68).

도 하면 없다는 하는 사람들은 사람들이 하는 사람들이 만들고 있다. 그런 그는 사람들이 되었다. 그들이라 하는 사람들이 가는 것도 되는 것을 받아 사람들이 사람들이 사람들이 사람들이 되었다.

## **EXAMPLE**

To illustrate some of the points that have been discussed, a simple example will be presented in which the initial starting point  $\mathbf{x}_0$  results in singular matrices  $\Delta \mathbf{X}_0$  and  $(\Delta \mathbf{X}_1 - \Delta \mathbf{X}_0)$ . Obviously, Steffensen's iteration would break down in this instance. Let

$$x = y + x^2 y \quad \text{and} \quad y = x + xy^2 . \tag{69}$$

This obviously has an equilibrium point at (0, 0). However, we will pretend that we only have some approximation which happens to be (0.1, 0.1). Forming n + 2 iterates from (69), we obtain

$$\mathbf{x}_0 = \begin{bmatrix} 0.1\\0.1 \end{bmatrix} \quad \mathbf{x}_1 = \begin{bmatrix} 0.101\\0.101 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} .102030\\.102030 \end{bmatrix} \quad \mathbf{x}_3 = \begin{bmatrix} .103092\\.103092 \end{bmatrix}$$
 (70)

$$\Delta \mathbf{x}_0 = \begin{bmatrix} 0.001 \\ 0.001 \end{bmatrix} \qquad \Delta \mathbf{x}_1 = \begin{bmatrix} .001030 \\ .001030 \end{bmatrix} \qquad \Delta \mathbf{x}_2 = \begin{bmatrix} .001062 \\ .001062 \end{bmatrix} . \tag{71}$$

We can see that  $\Delta X_0$  and  $(\Delta X_1 - \Delta X_0)$  are singular. Using the algorithm of (38) and (40), we obtain

$$c_0 = 1.03 \text{ and } x_0^{(1)} = \begin{bmatrix} .066667 \\ .066667 \end{bmatrix}$$
 (72)

Using  $x_0^{(1)}$  as the starting point for a new set of iterates, we obtain

$$\mathbf{x}_0 = \begin{bmatrix} .066667 \\ .066667 \end{bmatrix} \quad \mathbf{x}_1 = \begin{bmatrix} .066963 \\ .066963 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} .067263 \\ .067263 \end{bmatrix}$$
 (73)

$$\Delta \mathbf{x}_0 = \begin{bmatrix} .000296 \\ .000296 \end{bmatrix} \qquad \Delta \mathbf{x}_1 = \begin{bmatrix} .000300 \\ .000300 \end{bmatrix} . \tag{74}$$

It is not necessary to go beyond  $x_2$  since we recognize that  $\Delta X_0$  is singular. Using (38) and (40) once more, we obtain

$$c_0 = 1.01351$$
 and  $x_0^{(2)} = \begin{bmatrix} .044757 \\ .044757 \end{bmatrix}$  (75)

Repeating will show that the sequence  $x_0^{(1)}$ ,  $x_0^{(2)}$ ,  $\cdots$  converges to (0,0). The relatively slow convergence is due to the fact that in our example, A has an eigenvalue that approaches one as we approach the equilibrium point. Any initial condition of the form (a, a) is along the eigenvector corresponding to this eigenvector, resulting in a singular  $\Delta X_0$ .

This example also has an eigenvalue that is approximately equal to minus one near the equilibrium point. If we select an initial condition of the form (a, -a), which is along the eigenvector corresponding to this eigenvalue,  $\Delta X_0$  will still be singular but the convergence of the algorithm will be much faster. For example, starting at

(0.1, -0.1) yields

$$\mathbf{x}_0 = \begin{bmatrix} 0.1 \\ -0.1 \end{bmatrix} \quad \mathbf{x}_1 = \begin{bmatrix} -.101 \\ .101 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} .102030 \\ -.102030 \end{bmatrix}$$
 (76)

$$\Delta \mathbf{x}_0 = \begin{bmatrix} -.201 \\ .201 \end{bmatrix} \qquad \Delta \mathbf{x}_1 = \begin{bmatrix} .203030 \\ -.203030 \end{bmatrix}$$
 (77)

The algorithm of (38) and (40) yields

$$c_0 = -1.01001 \text{ and } x_0^{(1)} = \begin{bmatrix} .0000005 \\ -.000005 \end{bmatrix}$$
 (78)

which already is extremely close to the equilibrium point.

## CONCLUSIONS

The algorithm of (38) and (40) is a general method for obtaining the equilibrium points of the vector equation  $\mathbf{x}_{k+1} = \mathbf{f}\left(\mathbf{x}_k\right)$ . When the matrix  $(\Delta \mathbf{X}_1 - \Delta \mathbf{X}_0)$  is nonsingular, the algorithm yields results identical to Steffensen's iteration with about the same amount of computations. The algorithm has one advantage in this case in that it enables the determination of the A matrix, when that is desired, with fewer additional calculations than does Steffensen's iteration. When the matrix  $(\Delta \mathbf{X}_1 - \Delta \mathbf{X}_0)$  is singular, the algorithm yields meaningful results whereas Steffensen's iteration breaks down in this case. Finally when the matrix  $(\Delta \mathbf{X}_1 - \Delta \mathbf{X}_0)$  is nearly singular, (or equivalently when  $\Delta \mathbf{X}_0$  is nearly singular), the algorithm yields good results by treating  $\Delta \mathbf{X}_0$  as singular. This avoids the numerical errors in inverting a near singular matrix. Thus the algorithm developed in this paper is a more comprehensive method than Steffensen's iteration and includes the latter as a special case.

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